**Progress Report on Game Development**

**Date: March 24th 2015**

**What was the goal for last week**

Build first version of a playable game

**What I actually did last week**

Created initial playable build

**What I am doing this week**

Figure out how to make the game interesting

Add lateral movement to players

**What I am doing next week**

Plan on how the game will progress

Add enemy’s health

**Goals for the rest of the game**

Add power-ups/shields/more levels